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Learning Style: Virtual Classroom

Technology:

Difficulty: Beginner

Course Duration: 4 Days

Next Course Date: **September 22, 2025**

Introduction to C++ Programming Essentials



About This Course:

Introduction to C++ Programming Essentials is a four-day, hands-on course geared for developers who have a foundational grasp of object-oriented (OO) programming. Throughout the course you'll explore how C++ can transform your

programming skills, enabling you to tackle more complex and performance-intensive projects. Whether it's system software, game development, or optimizing existing code, the skills acquired in this course will serve as a strategic asset in your professional toolkit.

The course structure is a balanced mix of theoretical knowledge and practical application, with 50% of the time dedicated to hands-on labs. You'll begin by grasping the essentials of C++ file organization and toolsets, moving on to advanced topics like data handling with pointers and references, and function intricacies including overloading and inline functions. The curriculum also delves into class design, object lifecycle management, and dynamic memory management, equipping you with the skills to write efficient and maintainable code.

Working in a hands-on learning environment, guided by our expert instructor, you'll learn strategic problem-solving skills and build confidence in applying C++ effectively in your work environment. The labs simulate real-world challenges, preparing you to immediately implement your new skills. As you conclude this course, you'll leave with a comprehensive understanding of C++ applications, ready to handle complex programming tasks and contribute significantly to your project success.

Course Objectives:

After completing this course, students will be able to:

- Master data manipulation using pointers, references, and various data types in C++, essential for high-performance applications
- Gain proficiency in function overloading, inline functions, and call-by-reference, crucial for efficient and modular code
- Acquire skills in designing classes with constructors, destructors, and access modifiers, and managing object lifecycles for robust software development.
- Learn effective memory management techniques, including handling allocation errors, to write memory-efficient C++ programs.
- Understand and implement inheritance and polymorphism in C++ for creating flexible and reusable code.
- Utilize C++ Standard Library resources for efficient algorithm implementation and data handling.
- Master using private, public, and protected keywords for class member access control, and develop robust exception handling skills using try and catch blocks.
- Learn advanced class features like const and static members, operator overloading, and implement file I/O operations and string streams for comprehensive C++ programming.

Audience:

- This is a technical course that introduces C++ programming to experienced developers

Prerequisites:

- Practical hands-on prior programming experience and knowledge is required, preferably with some background in OO development. This course is not for non-developers, or new developers without practical experience.

Course Outline:

- Advanced Data Management
- Expertise in C++ Functions
- Class Design and Object Lifecycle Management
- Dynamic Memory Management
- Application of Inheritance and Polymorphism
- Standard Library and Algorithm Utilization
- Class Member Access Control and Exception Handling
- Advanced Class Features and File I/O